Ángel Alberto Carretero

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EXPERIENCE

09/2023 - present

Sofware Engineer – Office of the CTO, CANONICAL (REMOTE)

Worked directly with the CTO to kickstart challenging projects used across Canonical. Main achievements:

- Lead developer of chisel, a tool written in Go to create very small and secure container images.
- Developed a snapshot protocol for dqlite, a distributed SQLite using Raft, all written in C.
- Supervised and mentored two developers on a daily basis. I led planning, estimating and architecting. I was also in charge of reviewing and approving their work.
- Worked in a complex dynamic with another manager to deliver a project stagnated for a year, and I managed to deliver 1.0 in a few months.
- Worked with four different squads in charge of different products to design and implement a rearchitecting of their respective projects into one new common architecture.

Open source projects I contributed to: sqlair, dqlite, chisel. Example pull requests: chisel#179, chisel#160.

09/2022 - 09/2023

Sofware Developer Engineer I – Books Detail Page, AMAZON (MADRID) My teams owned the book detail pages in all surfaces across www.amazon.com,

a Tier-1 service that receives thousands of requests per second.

- Developed features using Java and Spring for the backend, JSPs and JS for the frontend.
- Did complex debugging in many different architectures and surfaces, with dozens of different teams working on the same codebase running hundreds of concurrent experiments.
- Led a project that required constant communication with the PMs about planning and estimation while coordinating two different teams in different organizations.
- Actively troubleshooted issues, participated in maintenance and operational excelence including on-call duty for the amazon webpage.

09/2021 - 06/2022

Collaboration grant – Computer Science department, UAM (MADRID) Design of an esoteric programming language. Creation of an interpreter from scratch in Rust. Includes: library of parser combinators, interpreter, typechecker and more.

06/2021 - 09/2021

Software Developer Engineer Intern – Music ML, AMAZON (BERLIN) Recommendation systems for Amazon Music, orchestrator written in functional async Java.

EDUCATION

2017 - 2022

BSc in Mathematics, UNIVERSIDAD AUTÓNOMA DE MADRID BSc in Computer Science, UNIVERSIDAD AUTÓNOMA DE MADRID

• Average 9.02/10, 14 courses with honors (top 2%). Awarded three times the scholarship for the top 1% of all university students in Madrid.

- Math Bachelor's thesis: *Pseudo-Riemannian Geometry and Schwarzschild space-time*. (9.9/10)
- Computer Science Bachelor's thesis: Formal design and implementation of a programming language based on facets. (9.5/10)

TALKS

Git gud: how Git works internally – OPEN SOUTH CODE 2024

Explore how Git stores its state on disk inside the .git subdirectory. For each command, inspect the results live using low-level tools to gain a deeper intuition.

Languages

Spanish First Language.

English C1 Level, certified Cambridge English Advanced.

Projects and more

Highlights:

- Concurrent HTTP server written in C from scratch.
- Created a small bespoke environment for Linux kernel development in Qemu consisting of Busybox and a custom initramfs to solve the Eudyptula challenge. As part of the challenge solutions, created several kernel modules.
- Security related: HackTheBox (Hacker level), 4th place HackTheBox CTF Quals 2021, 5th place National Cyber League GC 2021.

Experience in: Go, Java, Rust, C, Python, GNU/Linux, Binary exploitation, Pentesting.

CONTACT

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|--------|-----------------------------|----------|-------------------------|
| Github | https://github.com/letFunny | Web | https://letfunny.com |